

Tuesday 26th January 2021

I can innovate the story The Stone Age Boy.

Today we are going to have a go at innovating the story The Stone Age Boy. We have done this many times in class. Remember innovating means using the same structure but changing a few parts.

You can change a maximum of 2 parts. To make it easier, I suggest that you change the characters name and the place that they end up at.

Have a look at my example below and have a go at innovating yourself.

<u>Portal Story</u>	<u>Stone Age Boy.</u>	<u>INNOVATION</u>
1. A character discovers a portal giving entrance to a new and fantastic world.	A boy, who was wondering around in the forest, tripped and woke up in a cave.	A boy called Rory, who was wondering around, tripped and woke up on a desert island.
2. Explore the new world, anything can happen, any creature can exist.	The boy meets a girl called Om who takes him to explore the area.	Rory meets a girl called Sophie who takes him to explore the island.
3. Journeys, quests and battles	The boy is shown how to fish and hunt reindeer. They celebrate with a party.	Rory is shown how to get coconuts from a tree. They celebrate with a party.
4. Return to reality- how is the character affected?	The boy is attacked by a bear and he falls into the ground. When he wakes up he is home.	Rory is attacked by a shark and pulled under water. When he wakes up he is at home.
5. Prospect for further visits, unsolved problems, unfinished business or was it a dream?	The boy starts to think it was all a dream until, when he is older, he sees some cave drawings of himself.	Rory starts to think it is all a dream until, when he is older, he goes on holiday and is amazing at catching coconuts.

Have a go at innovating yourself. Try not to add too much detail in, you can add this in when we write our innovated story on Wednesday and Thursday and Friday.

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